



# East Naples Pickleball Inter-Club League

## Operations Plan for 2026

All The Stuff You Need to Know to Set-up & Play A Match

Website... Everything is here:

<https://en-interclub.wixsite.com/eastnaplesinterclub>

### Website Structure

News & Info	League Rules & Regs	Team Info & Forms	Schedule	Standings
<b>News</b> <b>About Us</b> <b>Announcements</b>	<b>US APA Rules</b> <b>EN-PBIL Rules &amp; Regulations</b> <b>Match Operations Plan</b>	<b>Location Info</b> <b>Start Times</b> <b>Player Rosters &amp; Ratings</b> <b>Weekly Player Submission</b> <b>Sample Game Score Sheet</b>	<b>League Schedule</b>	<b>League Standings &amp; Results</b>

East Naples Pickleball InterClub League: Home Court Times			
Team		D1- Thursday	D2- Wednesday
Esplanade By The Islands		3:00 PM	3:00 PM
Forest Glen		6:00 PM	6:00 PM
The Glades		3:00 PM	3:00 PM
Hacienda Lakes		6:00 PM	6:00 PM
Naples Heritage		6:00 PM	6:00 PM
Naples Reserve		3:00 PM	3:00 PM
Pelican Lake		1:00 PM	1:00 PM
Verona Walk		4:30 PM	3:00 PM
2026 Schedule: 10 Games, 5 Home, 5 Away- 2 Games vs 3 Teams 1 vs 4 Teams ; No Byes			



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# Preparing for A Match

## Weekly Player Submission Form On The Website

- Go To Our Website, Click On “Team Info/Forms” and Select “Weekly Player Submission”
  - **Division 1 Matches- Thursday- Player Submissions by Tuesday at 7 PM**
  - **Division 2 Matches- Wednesday- Player Submissions by Monday at 7 PM**
- Once there, fill out the form and Submit... that will email the info to Web Administrator ...
  - Please Try to Use Correct Capitalization & Spelling so we don’t have to spend time correcting your errors.
- We will populate the Score Sheet and send it back to you.... Follow The Instructions on the Form

## Match Rosters & Substitutions

**Match Rosters:** Match Rosters will be submitted via the “Weekly Player Submission Form” on the website.

- Players **MUST** be Rated and on the Team Roster prior to the “Weekly Player Submission”.
  - Division Two players (3.0- 3.50 ratings) may play in either Division;
  - Division One players (3.51- 4.0 ratings) may not play in Division Two.
- The submission form must include a minimum of 4 men and 4 women with an additional 1-2 men and 1-2 women as alternates in case of no-shows or injuries.
- All substitutions must be “gender like”, e.g. you cannot sub a female alternate into a Men’s Doubles Match and vice versa.

**Game Day Substitutions:** If a Player cannot play, then that player is replaced by an Alternate on the Scoresheet.

- You may replace the open alternate slot with another Roster Player prior to the beginning of the match as long as you review it with the other captain before the match.
- You cannot move someone directly into a playing slot. Alternate replaces named player, new Alternate is selected.
- Once the match begins, no player not on the scoresheet may play, i.e., you can not “pull a player from the stands”- even if said player is on the master roster.

# Playing The Match

**Games:** All games are to be played to 11 Points, no add.

- A coin toss shall be used to determine which team has first choice of end, serve or receive. The team that loses the coin toss chooses from the remaining options. i.e. if first team chooses to receive, the second team will choose end and serves first; if first team chooses end, second team will choose to serve or receive.
- For Game 2, the teams switch sides and first serve.
- For Game 3, teams switch sides/serve and switch sides again at the first score of 6.

## **Referees:**

Referees will not be assigned. Players on-court will be responsible for adjudicating all calls WITHOUT advice from non-players and captains. Players are the only ones who can resolve a dispute. If the dispute cannot be resolved by the players ... the play stands as called (USAPA- Appeals- 13.f.1).

- Players Making Line Calls- USAPA: 6.D.1. Players are responsible for calling the lines on their end of the court. ...If a player makes an initial line call, and then asks for the opponent(s) opinion, if the opponent can make a clear “in” or “out” call, the clear call will stand. If no clear call can be made, the initial line call by the player will stand. ... 6.D.3. The opponent gets the benefit of the doubt on line calls made. Any ball that cannot be called “out” will be considered “in.”

## **Play Format Rules:**

- Match start must occur within 15 minutes of the scheduled match time, or the late team forfeits that game.
  - Any late person(s) who arrive after the 15-minute forfeit of game rule may play in the remaining games. In other words, if a player is late and misses the start of Game 1, he/she can still play in Game 2 and 3, as he/she is listed on the Scoresheet (Game Roster).
- Each team has the right to call two (2) time outs per game for a maximum of one (1) minute per time out.
- Once a time out is called, all paddles are placed on the ground until the time out is over and play resumes.
- There is a 2-minute break in between games per USAPA rules
- Mixed Doubles: The female player serves first.

## Coaching From Sidelines... We follow USAPA Rules

- 3.A.2. Coaching - Communication of any information from someone other than a player's partner, that a player or team may act upon to gain an advantage or help them avoid a rules violation.
- According to USAPA, Coaching IS allowed during time-outs; Coaching IS NOT ALLOWED from the sideline during play from anyone including captains, league officials or fans regarding violations and line calls.

## Scoring

**MATCH SCORING:** For each of the four matches, the team that wins two out of three games gets 1 point for that match.

- Example, Team A Men's Doubles wins 2 games, they get a point for that match; Team B Women's Doubles wins 2 games, they get a point for that match... and so on.

In the event of a tie (Teams tied 2-2 in matches), the winner will be determined as follows:

- 1<sup>st</sup> Tiebreaker to determine the winner for the day is Total Games Won for the day;
- 2<sup>nd</sup> Tiebreaker for the day is Total Points,
- 3<sup>rd</sup> Tiebreaker is One Game to 11 . Captains select any two players from the Game Roster (including Alternates) to pair off for one game to 11 with no add.
- When a Tiebreaker is used, then the team that wins the Tiebreaker gets an additional point.  
Example: Match tied at 2-2; Team A wins on one of the Tiebreakers. The final score is Team A 3, Team B 2.

## Score Reporting

See Next Page for Scoring Examples

Please Report Scores to Dave Paruti within 1 hour of your match completion...

- The winning captain will email / text / call with the score  
e.g. My Team 3, Their Team 1 or My teams wins 3-2 on Tiebreaker after 2-2 tie
- The Winning Team will eMail a scanned or legible picture of your scoresheet to Dave Paruti [en-interclub@comcast.net](mailto:en-interclub@comcast.net). We will use the data to adjust ratings based on ongoing results.

